# **GVA Duty Team Information**

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## **Duty Team Roles:**

The following duty roles may apply:

•	1 <sup>st</sup> Referee	- required
•	Scorer	- required
•	Scorer 2	- encouraged
•	2 <sup>nd</sup> Referee	- encouraged
•	Lines people	- optional

The tasks and responsibilities for each of these roles is given below.

#### 1st Referee:

The 1<sup>st</sup> referee stands on the referees stand during the match and controls the flow of the game. The first referee:

- Calls team captains to determine who serves first (coin toss or paper/scissors/rock or similar)
- Checks both teams' players and other duty team members are ready for play to start
- Signals the start of play
- Monitors the play, particularly the attacking side (when 2<sup>nd</sup> referee is assisting)
- Signals the end of the point and which team won the rally
- Stops play if conditions are unsafe (eg another ball comes onto court during a rally)
- · Receives signals from other duty team members to make decisions about who wins the rally
- Signals the end of the set/match

#### 2<sup>nd</sup> Referee:

If a 2<sup>nd</sup> referee is present they assist the 1<sup>st</sup> referee by monitoring the receiving side for:

- Correct rotation at the serve
- Touches of the net
- Feet (completely) over the centre line under the net
- Line calls where the 1<sup>st</sup> referee cannot see

In a Division 1 game or at representative level the  $2^{nd}$  referee also signals substitutions and time out requests to the  $1^{st}$  referee and scorers.

## Scorer(s):

The scorer:

- · Ensures team lists are completed before play starts
- Notifies Player Rep or Committee member if there is any issue or question about player eligibility or any dispute
- Records any forfeit on the scoresheet (if applicable)
- Records the winner of each rally
- Records the winning team at the end of the match
- Collects a signature from a team captain to certify final scores
- Displays progressive scores on electronic scoreboard through the set (preferred to be done by 2<sup>nd</sup> scorer)

### **Lines People:**

If present, 2 or 4 lines people assist the 1<sup>st</sup> referee by standing 1-2m outside the corners of the court and signalling the 1<sup>st</sup> referee when:

- The ball lands in/out
- The server steps on or over the baseline when serving
- The ball is touched by the receiving team before the ball lands out
- The ball comes into contact with an object or person outside the playing area (or passes outside or over the antenna on an attack hit)

#### **Court Set Up:**

Check the court set up before each match to ensure:

- The net is set to the correct height for match (see below)
- The net is tight
- The court is clean & free from any obstacles
- The post pads, antenna and referee stand are in place and in good condition
- Score sheet, pen, iPad, whistle, warm-up balls and game ball are all present & in good condition

### **Court Pack Up:**

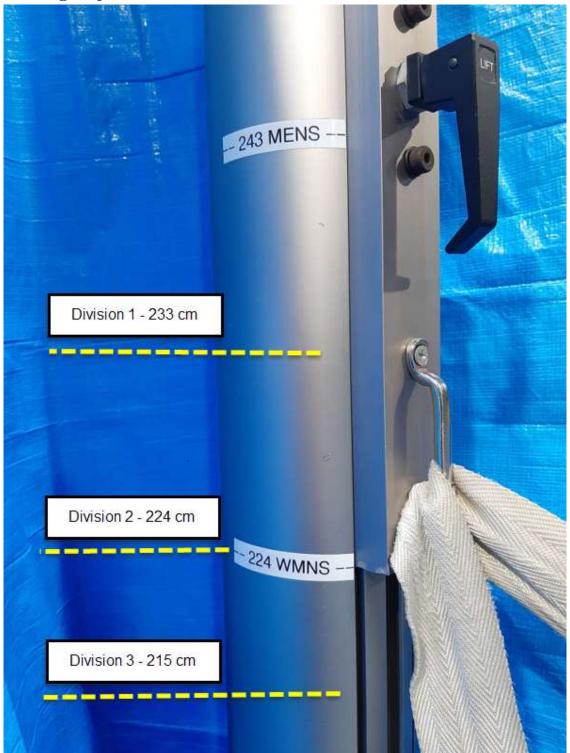
The courts need to be packed up at the end of the night unless a GSHS coach confirms training is occurring in the hall the next morning, in which case nets can be left in place with tension released.

#### Court pack up includes:

- All nets, posts, antennae, post pads are returned to trolley, which is returned to foyer
- Referee stands are returned to foyer
- Post holes are covered using floor caps
- Hall divider is raised using controller on side wall
- TV screens are turned off
- All balls are packed into bags, counted, and returned to equipment cupboard
- Scoring equipment (Clipboards, pens & iPads) are returned to equipment cupboard
  - o iPads may be taken by committee member for charging
- Ensure all rubbish is removed from hall (hall hire requirement)
- Report any damaged or missing equipment to a committee member or Player Rep

The committee member or Player Rep will turn off lights, fans, lock cupboards and arm hall alarm on exit.

# Net heights per division:



The lines on the post line up with the bottom of the 'slider'